

Cryptography

Lab 2, 3 IV 2017, max 10 pts.

Problem A.1 (3 pts) Implement a program which encrypts/decrypts selected file(s) on disk. The program takes as inputs:

- mode of encryption, at least: OFB/CTR/CBC... (it has to support `AES_cbc_encrypt`, you can use `openssl`),
- path to a keystore,
- key identifier.

Password to the keystore has to be read from a config file or from a command line.

Prepare unit tests for each supported mode of encryption.

The program needs to support two modes:

encryption oracle on input consisting q messages: $\langle m^1, \dots, m^q \rangle$ it returns its ciphertexts.

challenge – on input m_0, m_1 your program picks independently, uniformly at random a bit b and returns a ciphertext c_b of a message m_b .

Problem A.2 (7 pts) Implement a CPA-distinguisher which is capable of winning a CPA-experiment with probability $\frac{1}{2} + \epsilon$ a modified version of `AES_cbc_encrypt`.

You may assume that the program from the previous program generates consecutive *IV*s by incrementing its value by 1, each time it is run.

You can achieve this by modifying the value *ivec* in (`include/openssl/aes.h`):

```
void AES_cbc_encrypt(const unsigned char *in, unsigned char *out,
                    size_t length, const AES_KEY *key,
                    unsigned char *ivec, const int enc);
```

Problem B (5 pts) Write a program and try to find which of the DES' S-boxes are the most linear. (The definition of the DES can be found here <http://www.itl.nist.gov/fipspubs/fip46-2.htm>).

You need to compute the probability that the following equation holds:

$$S_i(z) \oplus S_i(z \oplus x) = y,$$

for all $i = 1, \dots, 8$, $x \in \{0, 1\}^6$ and $y \in \{0, 1\}^4$ and random $z \in \{0, 1\}^6$.

Problem C (5 pts) Write a distinguisher for a selected PRNG (f – LCG, glibc). The distinguisher uses as a subroutine a predictor which you implemented for Lab 1. It will be given a bit-string x which comes either from a uniform distribution ($x \leftarrow \{0, 1\}^n$) or from an output of the PRNG generator ($x = f(s)$ where s is uniform and you know f). Your program needs to tell in which way x was generated.